

# Package ‘GomoGomonoMi’

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**Type** Package

**Title** Animate Text using the 'Animate.css' Library

**Version** 0.1.0

**Author** Mohamed El Fodil Ihaddaden

**Maintainer** Mohamed El Fodil Ihaddaden <ihaddaden.fodeil@gmail.com>

**Description** Allows the user to animate text within 'rmarkdown' documents and 'shiny' applications.  
The animations are activated using the 'Animate.css' library. See <<https://animate.style/>> for more information.

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**Imports** htmltools, glue

**RoxygenNote** 7.1.0

**URL** <https://github.com/feddelegrand7/GomoGomonoMi>

**BugReports** <https://github.com/feddelegrand7/GomoGomonoMi/issues>

**NeedsCompilation** no

**Repository** CRAN

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## Contents

|                                |          |
|--------------------------------|----------|
| available_animations . . . . . | 2        |
| gomo_gomo_no . . . . .         | 2        |
| use_gomo . . . . .             | 3        |
| <b>Index</b>                   | <b>5</b> |

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|----------------------|--------------------------------------------|
| available_animations | <i>Displaying the Available Animations</i> |
|----------------------|--------------------------------------------|

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**Description**

The function displays a list of the available animations from the Animate.css library

**Usage**

```
available_animations()
```

**Value**

a list of the available animations by type of animation

**Examples**

```
available_animations()
```

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|              |                               |
|--------------|-------------------------------|
| gomo_gomo_no | <i>Generate Animated Text</i> |
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**Description**

The function animates text using the Animate.css library

**Usage**

```
gomo_gomo_no(  
  text,  
  level = "#",  
  animation = "bounce",  
  repeating = 1,  
  delay = 0,  
  duration = "slow",  
  color = "black"  
)
```

**Arguments**

|           |                                                                                                             |
|-----------|-------------------------------------------------------------------------------------------------------------|
| text      | The text that should be animated                                                                            |
| level     | The Markdown level of the text, available are : #, ##, ###, ####, #####, #####, #####, text. Default to "#" |
| animation | The type of animation. Default to "bounce".                                                                 |
| repeating | Number of times the animation is repeated (from 1 to 3). Default to 1                                       |
| delay     | Time before triggering the animation (in seconds). Default to 0                                             |
| duration  | The speed of the animation, available choices are: "slow", "slower", "fast", "faster". Default to "slow"    |
| color     | the color of the animated text                                                                              |

**Value**

animated text

**Examples**

```
# Put use_gomo() at the beginning of your Rmd Document or Shiny App (UI)
use_gomo()

# Then call gomo_gomo_no() wherever you want to animate your text

gomo_gomo_no(text = "I Love Chocolate !!!!!", level = "###", animation = "tada")
```

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use\_gomo

*Enable the Animate.css Library*


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**Description**

The function activates the capabilities of the animate.css library using its CDN. It should be run at the beginning of the document.

**Usage**

```
use_gomo()
```

**Value**

called for the side effect of activating the animate.css library

**Examples**

```
# Put the function at the beginning of your Rmd document or Shiny app (UI)
```

```
use_gomo()
```

# Index

available\_animations, [2](#)

gomo\_gomo\_no, [2](#)

use\_gomo, [3](#)